

HYPERSPHERE SATISFYING $\Delta \mathbf{x} = \mathcal{A} \mathbf{x}$ IN 4-SPACE

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Abstract We consider hypersphere $\mathbf{x} = \mathbf{x}(u, v, w)$ in the four dimensional Euclidean space. We calculate the Gauss map, and the curvatures of it. Moreover, we obtain the Laplace-Beltrami operator the hypersphere satisfying $\Delta \mathbf{x} = \mathcal{A} \mathbf{x}$, where $\mathcal{A} \in \text{Mat}(4, 4)$.

1 Introduction

With the works of Chen [10, 11, 12, 13], the studies of submanifolds of finite type whose immersion into \mathbb{E}^m (or \mathbb{E}_ν^m) by using a finite number of eigenfunctions of their Laplacian have been studied for almost a half century.

Takahashi [49] gave that a connected Euclidean submanifold is of 1-type, iff it is either minimal in \mathbb{E}^m or minimal in some hypersphere of \mathbb{E}^m . Submanifolds of finite type closest in simplicity to the minimal ones are the 2-type spherical submanifolds (where spherical means into a sphere). Some results of 2-type spherical closed submanifolds were given by [7, 8, 11]. Garay studied [25] an extension of Takahashi's theorem in \mathbb{E}^m . Cheng and Yau [16] introduced hypersurfaces with constant scalar curvature; Chen and Piccinni [14] focused submanifolds with finite type Gauss map in \mathbb{E}^m . Lawson [37] gave minimal submanifolds in the lecture notes. Dursun [20] considered hypersurfaces with pointwise 1-type Gauss map in \mathbb{E}^{n+1} .

In \mathbb{E}^3 ; Takahashi [49] proved that minimal surfaces and spheres are the only surfaces satisfying the condition $\Delta r = \lambda r$, $\lambda \in \mathbb{R}$; Ferrandez, Garay, and Lucas [22] found that the surfaces satisfying $\Delta H = AH$, $A \in \text{Mat}(3, 3)$ are either minimal, or an open piece of sphere or of a right circular cylinder; Choi and Kim [17] classified the minimal helicoid in terms of pointwise 1-type Gauss map of the first kind; Garay [24] studied a certain class of finite type surfaces of revolution; Dillen, Pas and Verstraelen [18] obtained that the only surfaces satisfying $\Delta r = Ar + B$, $A \in \text{Mat}(3, 3)$, $B \in \text{Mat}(3, 1)$ are the minimal surfaces, the spheres and the circular cylinders; Stamatakis and Zoubi [48] focused surfaces of revolution satisfying $\Delta^{III} x = Ax$; Senoussi and Bekkar [41] gave helicoidal surfaces M^2 which are of finite type with respect to the fundamental forms I, II and III , i.e., their position vector field $r(u, v)$ satisfies the condition $\Delta^J r = Ar$, $J = I, II, III$, where $A \in \text{Mat}(3, 3)$; Kim, Kim, and Kim [34] introduced Cheng-Yau operator and Gauss map of surfaces of revolution. Recently, Shaikh et. al [42, 43, 44, 45, 46, 47] initiated the study of surface curves in a different way, especially, rectifying, osculating and normal curves on a surface by considering isometry and conformal map between two surfaces and investigated their invariancy under such maps.

In \mathbb{E}^4 ; Moore [39, 40] considered general rotational surfaces; Hasanis and Vlachos [31] studied hypersurfaces with harmonic mean curvature vector field; Cheng and Wan [15] gave complete hypersurfaces with CMC ; Kim and Turgay [35] worked surfaces with L_1 -pointwise 1-type Gauss map; Arslan et. al. [3] introduced Vranceanu surface with pointwise 1-type Gauss map; Arslan et. al. [4] worked generalized rotational surfaces; Aksoyak and Yaylı [32] studied flat rotational surfaces with pointwise 1-type Gauss map; Güler, Magid, and Yaylı [29] introduced helicoidal hypersurfaces; Güler, Hacısalıhoğlu, and Kim [28] worked Gauss map and the third Laplace-Beltrami operator of the rotational hypersurface; Güler and Turgay [30] worked Cheng-Yau operator and Gauss map of rotational hypersurfaces; Altın, Kazan, and Karadağ [2] studied Monge hypersurfaces with density; Güler [27] obtained rotational hypersurfaces satisfying $\Delta^J R = AR$, where $A \in \text{Mat}(4, 4)$. He [26] also worked fundamental form IV and curvature formulas of the hypersphere.

In Minkowski 4-space \mathbb{E}_1^4 ; Ganchev and Milousheva [23] studied analogue of surfaces of [39, 40]; Arvanitoyeorgos, Kaimakamais, and Magid [6] indicated that if the mean curvature vector field of M_1^3 satisfies the equation $\Delta H = \alpha H$ (α a constant), then M_1^3 has CMC; Arslan and Milousheva introduced meridian surfaces of elliptic or hyperbolic type with pointwise 1-type Gauss map; Turgay considered some classifications of Lorentzian surfaces with finite type Gauss map; Dursun and Turgay worked space-like surfaces in with pointwise 1-type Gauss map. Aksoyak and Yaylı [33] gave general rotational surfaces with pointwise 1-type Gauss map in \mathbb{E}_2^4 . Bektaş, Canfes, and Dursun [9] obtained surfaces in a pseudo-sphere with 2-type pseudo-spherical Gauss map in \mathbb{E}_2^5 .

We consider hypersphere in the four dimensional Euclidean geometry \mathbb{E}^4 . In Section 2, we give some basic notions of the four dimensional Euclidean geometry. We consider curvature formulas of a hypersurface in \mathbb{E}^4 , in Section 3. In Section 4, we define hypersphere. Finally, we study hypersphere satisfying $\Delta x = \mathcal{A}x$ for some 4×4 matrix \mathcal{A} in \mathbb{E}^4 in the last section.

2 Preliminaries

In this section, giving some of basic facts and definitions, we describe notations used whole paper. Let \mathbb{E}^m denote the Euclidean m -space with the canonical Euclidean metric tensor given by $\tilde{g} = \langle \cdot, \cdot \rangle = \sum_{i=1}^m dx_i^2$, where (x_1, x_2, \dots, x_m) is a rectangular coordinate system in \mathbb{E}^m . Consider an m -dimensional Riemannian submanifold of the space \mathbb{E}^m . We denote the Levi-Civita connections of \mathbb{E}^m and M by $\tilde{\nabla}$ and ∇ , respectively. We shall use letters X, Y, Z, W (resp., ξ, η) to denote vectors fields tangent (resp., normal) to M . The Gauss and Weingarten formulas are given, respectively, by

$$\tilde{\nabla}_X Y = \nabla_X Y + h(X, Y), \quad (2.1)$$

$$\tilde{\nabla}_X \xi = -A_\xi(X) + D_X \xi, \quad (2.2)$$

where h , D and A are the second fundamental form, the normal connection and the shape operator of M , respectively.

For each $\xi \in T_p^\perp M$, the shape operator A_ξ is a symmetric endomorphism of the tangent space $T_p M$ at $p \in M$. The shape operator and the second fundamental form are related by

$$\langle h(X, Y), \xi \rangle = \langle A_\xi X, Y \rangle.$$

The Gauss and Codazzi equations are given, respectively, by

$$\langle R(X, Y)Z, W \rangle = \langle h(Y, Z), h(X, W) \rangle - \langle h(X, Z), h(Y, W) \rangle, \quad (2.3)$$

$$(\tilde{\nabla}_X h)(Y, Z) = (\tilde{\nabla}_Y h)(X, Z), \quad (2.4)$$

where R , R^D are the curvature tensors associated with connections ∇ and D , respectively, and $\tilde{\nabla}h$ is defined by

$$(\tilde{\nabla}_X h)(Y, Z) = D_X h(Y, Z) - h(\nabla_X Y, Z) - h(Y, \nabla_X Z).$$

2.1 Hypersurfaces of Euclidean space

Now, let M be an oriented hypersurface in the Euclidean space \mathbb{E}^{n+1} , \mathbf{S} its shape operator (i.e. Weingarten map) and x its position vector. We consider a local orthonormal frame field $\{e_1, e_2, \dots, e_n\}$ of consisting of principal directions of M corresponding from the principal curvature k_i for $i = 1, 2, \dots, n$. Let the dual basis of this frame field be $\{\theta_1, \theta_2, \dots, \theta_n\}$. Then the first structural equation of Cartan is

$$d\theta_i = \sum_{j=1}^n \theta_j \wedge \omega_{ij}, \quad i, j = 1, 2, \dots, n, \quad (2.5)$$

where ω_{ij} denotes the connection forms corresponding to the chosen frame field. We denote the Levi-Civita connection of M and \mathbb{E}^{n+1} by ∇ and $\tilde{\nabla}$, respectively. Then, from the Codazzi equation (2.3), we have

$$e_i(k_j) = \omega_{ij}(e_j)(k_i - k_j), \quad (2.6)$$

$$\omega_{ij}(e_l)(k_i - k_j) = \omega_{il}(e_j)(k_i - k_l) \quad (2.7)$$

for distinct $i, j, l = 1, 2, \dots, n$.

We put $s_j = \sigma_j(k_1, k_2, \dots, k_n)$, where σ_j is the j -th elementary symmetric function given by

$$\sigma_j(a_1, a_2, \dots, a_n) = \sum_{1 \leq i_1 < i_2 < \dots < i_j \leq n} a_{i_1} a_{i_2} \dots a_{i_j}.$$

We use following notation

$$r_i^j = \sigma_j(k_1, k_2, \dots, k_{i-1}, k_{i+1}, k_{i+2}, \dots, k_n).$$

By the definition, we have $r_i^0 = 1$ and $s_{n+1} = s_{n+2} = \dots = 0$. We call the function s_k as the k -th mean curvature of M . We would like to note that functions $H = \frac{1}{n}s_1$ and $K = s_n$ are called the mean curvature and Gauss-Kronecker curvature of M , respectively. In particular, M is said to be j -minimal if $s_j \equiv 0$ on M .

In \mathbb{E}^{n+1} , to find the i -th curvature formulas \mathfrak{C}_i (Curvature formulas sometimes are represented as mean curvature H_i , and sometimes as Gaussian curvature K_i by different writers, such as [1] and [36]. We will call it just i -th curvature \mathfrak{C}_i in this paper.), where $i = 0, \dots, n$, firstly, we use the characteristic polynomial of \mathbf{S} :

$$P_{\mathbf{S}}(\lambda) = 0 = \det(\mathbf{S} - \lambda I_n) = \sum_{k=0}^n (-1)^k s_k \lambda^{n-k}, \quad (2.8)$$

where $i = 0, \dots, n$, I_n denotes the identity matrix of order n . Then, we get curvature formulas $\binom{n}{i} \mathfrak{C}_i = s_i$. That is, $\binom{n}{0} \mathfrak{C}_0 = s_0 = 1$ (by definition), $\binom{n}{1} \mathfrak{C}_1 = s_1, \dots, \binom{n}{n} \mathfrak{C}_n = s_n = K$.

k -th fundamental form of M is defined by $I(\mathbf{S}^{k-1}(X), Y) = \langle \mathbf{S}^{k-1}(X), Y \rangle$. So, we have

$$\sum_{i=0}^n (-1)^i \binom{n}{i} \mathfrak{C}_i I(\mathbf{S}^{n-i}(X), Y) = 0. \quad (2.9)$$

In particular, one can get classical result $\mathfrak{C}_0 III - 2\mathfrak{C}_1 II + \mathfrak{C}_2 I = 0$ of surface theory for $n = 2$. See [36] for details.

For a Euclidean submanifold $x: M \rightarrow \mathbb{E}^m$, the immersion (M, x) is called *finite type*, if x can be expressed as a finite sum of eigenfunctions of the Laplacian Δ of (M, x) , i.e. $x = x_0 + \sum_{i=1}^k x_i$, where x_0 is a constant map, x_1, \dots, x_k non-constant maps, and $\Delta x_i = \lambda_i x_i$, $\lambda_i \in \mathbb{R}$, $i = 1, \dots, k$. If λ_i are different, M is called k -type. See [11] for details.

2.2 Rotational hypersurfaces

We will obtain a rotational hypersurface (rot-hypface for short) in Euclidean 4-space. Before we proceed, we would like to note that the definition of rot-hypfaces in Riemannian space forms were defined in [19]. A rot-hypface $M \subset \mathbb{E}^{n+1}$ generated by a curve \mathcal{C} around an axis \mathcal{C} that does not meet \mathcal{C} is obtained by taking the orbit of \mathcal{C} under those orthogonal transformations of \mathbb{E}^{n+1} that leaves τ pointwise fixed (See [19, Remark 2.3]).

Throughout the paper, we shall identify a vector (a, b, c, d) with its transpose. Consider the case $n = 3$, and let \mathcal{C} be the curve parametrized by

$$\gamma(w) = (f(w), 0, 0, \varphi(w)). \quad (2.10)$$

If τ is the x_4 -axis, then an orthogonal transformations of \mathbb{E}^{n+1} that leaves τ pointwise fixed has the form

$$\mathbf{Z}(v, w) = \begin{pmatrix} \cos u \cos v & -\sin u & -\cos u \sin v & 0 \\ \sin u \cos v & \cos u & -\sin u \sin v & 0 \\ \sin v & 0 & \cos v & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}, \quad u, v \in \mathbb{R}. \quad (2.11)$$

Therefore, the parametrization of the rot-hypface generated by a curve C around an axis τ is given by

$$\mathbf{x}(u, v, w) = \mathbf{Z}(u, v)\gamma(w). \quad (2.12)$$

Definition 2.1. Let $\mathbf{x} = \mathbf{x}(u, v, w)$ be an immersion from $M^3 \subset \mathbb{E}^3$ to \mathbb{E}^4 . In \mathbb{E}^4 , inner product is defined by

$$\langle \vec{x}, \vec{y} \rangle = x_1y_1 + x_2y_2 + x_3y_3 + x_4y_4,$$

and triple vector product is given by

$$\vec{x} \times \vec{y} \times \vec{z} = \det \begin{pmatrix} e_1 & e_2 & e_3 & e_4 \\ x_1 & x_2 & x_3 & x_4 \\ y_1 & y_2 & y_3 & y_4 \\ z_1 & z_2 & z_3 & z_4 \end{pmatrix},$$

where $\vec{x} = (x_1, x_2, x_3, x_4)$, $\vec{y} = (y_1, y_2, y_3, y_4)$, $\vec{z} = (z_1, z_2, z_3, z_4)$.

Definition 2.2. For a hypface \mathbf{x} in 4-space, we have

$$\mathbf{I} = \begin{pmatrix} E & F & A \\ F & G & B \\ A & B & C \end{pmatrix}, \quad \mathbf{II} = \begin{pmatrix} L & M & P \\ M & N & T \\ P & T & V \end{pmatrix}, \quad (2.13)$$

and

$$\begin{aligned} \det \mathbf{I} &= (EG - F^2)C - EB^2 + 2FAB - GA^2, \\ \det \mathbf{II} &= (LN - M^2)V - LT^2 + 2MPT - NP^2, \end{aligned}$$

where I and II are the first and the second fundamental form matrices, respectively, where $E = \mathbf{x}_u \cdot \mathbf{x}_u$, $F = \mathbf{x}_u \cdot \mathbf{x}_v$, $G = \mathbf{x}_v \cdot \mathbf{x}_v$, $A = \mathbf{x}_u \cdot \mathbf{x}_w$, $B = \mathbf{x}_v \cdot \mathbf{x}_w$, $C = \mathbf{x}_w \cdot \mathbf{x}_w$, $L = \mathbf{x}_{uu} \cdot e$, $M = \mathbf{x}_{uv} \cdot e$, $N = \mathbf{x}_{vv} \cdot e$, $P = \mathbf{x}_{uw} \cdot e$, $T = \mathbf{x}_{vw} \cdot e$, $V = \mathbf{x}_{ww} \cdot e$. Here,

$$e = \frac{\mathbf{x}_u \times \mathbf{x}_v \times \mathbf{x}_w}{\|\mathbf{x}_u \times \mathbf{x}_v \times \mathbf{x}_w\|} \quad (2.14)$$

is unit normal (i.e. the Gauss map) of hypface \mathbf{x} .

Definition 2.3. Product matrices $\mathbf{I}^{-1} \cdot \mathbf{II}$ gives the matrix of the shape operator \mathbf{S} of hypface \mathbf{x} in 4-space as follows

$$\mathbf{S} = \frac{1}{\det \mathbf{I}} \begin{pmatrix} s_{11} & s_{12} & s_{13} \\ s_{21} & s_{22} & s_{23} \\ s_{31} & s_{32} & s_{33} \end{pmatrix}, \quad (2.15)$$

where

$$\begin{aligned} \det \mathbf{I} &= (EG - F^2)C - A^2G + 2ABF - B^2E, \\ s_{11} &= ABM - CFM - AGP + BFP + CGL - B^2L, \\ s_{12} &= ABN - CFN - AGT + BFT + CGM - B^2M, \\ s_{13} &= ABT - CFT - AGV + BFV + CGP - B^2P, \\ s_{21} &= ABL - CFL + AFP - BPE + CME - A^2M, \\ s_{22} &= ABM - CFM + AFT - BTE + CNE - A^2N, \\ s_{23} &= ABP - CFP + AFV - BVE + CTE - A^2T, \\ s_{31} &= -AGL + BFL + AFM - BME + GPE - F^2P, \\ s_{32} &= -AGM + BFM + AFN - BNE + GTE - F^2T, \\ s_{33} &= -AGP + BFP + AFT - BTE + GVE - F^2V. \end{aligned}$$

See [28, 29, 30] for details.

3 i -th Curvatures

To compute the i -th mean curvature formula \mathfrak{C}_i , where $i = 0, \dots, 3$, we use characteristic polynomial $P_{\mathfrak{S}}(\lambda) = a\lambda^3 + b\lambda^2 + c\lambda + d = 0$:

$$P_{\mathfrak{S}}(\lambda) = \det(\mathbf{S} - \lambda I_3) = 0.$$

Then, obtain $\mathfrak{C}_0 = 1$ (by definition), $\binom{3}{1}\mathfrak{C}_1 = \binom{3}{1}H = -\frac{b}{a}$, $\binom{3}{2}\mathfrak{C}_2 = \frac{c}{a}$, $\binom{3}{3}\mathfrak{C}_3 = K = -\frac{d}{a}$.

Therefore, we find i -th curvature formulas depends on the coefficients of the fundamental forms **I** and **II** in 4-space. See [26] for details.

Theorem 3.1. Any hypface \mathbf{x} in \mathbb{E}^4 has following curvature formulas, $\mathfrak{C}_0 = 1$ (by definition),

$$\mathfrak{C}_1 = \frac{\left\{ \begin{array}{l} (EN + GL - 2FM)C + (EG - F^2)V - LB^2 - NA^2 \\ -2(APG - BPF - ATF + BTE - ABM) \end{array} \right\}}{3[(EG - F^2)C - EB^2 + 2FAB - GA^2]}, \quad (3.1)$$

$$\mathfrak{C}_2 = \frac{\left\{ \begin{array}{l} (EN + GL - 2FM)V + (LN - M^2)C - ET^2 - GP^2 \\ -2(APN - BPM - ATM + BTL - PTF) \end{array} \right\}}{3[(EG - F^2)C - EB^2 + 2FAB - GA^2]}, \quad (3.2)$$

$$\mathfrak{C}_3 = \frac{(LN - M^2)V - LT^2 + 2MPT - NP^2}{(EG - F^2)C - EB^2 + 2FAB - GA^2}. \quad (3.3)$$

Proof. Solving $\det(\mathbf{S} - \lambda I_3) = 0$ with some algebraic computations, we obtain coefficients a, b, c, d of polynomial $P_{\mathfrak{S}}(\lambda)$. \square

A hypersurface \mathbf{x} in \mathbb{E}^4 is \mathfrak{C}_i -minimal, when $\mathfrak{C}_i = 0$ identically on \mathbf{x} .

4 Hypersphere

In this section, we define hypersphere, then find its differential geometric properties in \mathbb{E}^4 .

For an open interval $I \subset \mathbb{R}$, let $\gamma : I \rightarrow \Pi$ be a curve in a plane Π in \mathbb{E}^4 , and let ℓ be a straight line in Π .

Definition 4.1. A rotational hypersurface in \mathbb{E}^4 is called hypersphere, when a curve

$$\gamma(w) = (r \cos w, 0, 0, r \sin w)$$

rotates by (2.11) around a line $\ell = (0, 0, 0, 1)$ (these are called the *profile curve* and the *axis*, respectively).

So, the hypersphere which is spanned by the vector ℓ , is as follows

$$\mathbf{x}(u, v, w) = Z(u, v)\gamma(w) \quad (4.1)$$

in \mathbb{E}^4 , where $u, v, w \in [0, 2\pi]$. Therefore, more clear form of (4.1) is as follows

$$\mathbf{x}(u, v, w) = \begin{pmatrix} r \cos u \cos v \cos w \\ r \sin u \cos v \cos w \\ r \sin v \cos w \\ r \sin w \end{pmatrix}, \quad (4.2)$$

where $r \in \mathbb{R} \setminus \{0\}$ and $0 \leq u, v, w \leq 2\pi$. When $w = 0$, we have a sphere in \mathbb{E}^4 .

Next, we obtain the curvatures and the Gaussian curvature of the hypersphere (4.2).

We get the first differentials of (4.2) with respect to u, v, w , respectively,

$$\mathbf{x}_u = \begin{pmatrix} -r \sin u \cos v \cos w \\ r \cos u \cos v \cos w \\ 0 \\ 0 \end{pmatrix}, \quad \mathbf{x}_v = \begin{pmatrix} -r \cos u \sin v \cos w \\ -r \cos u \sin v \cos w \\ r \cos v \cos w \\ 0 \end{pmatrix},$$

and

$$\mathbf{x}_w = \begin{pmatrix} -r \cos u \cos v \sin w \\ -r \sin u \cos v \sin w \\ -r \sin v \sin w \\ r \cos w \end{pmatrix}.$$

The first quantities of (4.2) are as follows

$$\mathbf{I} = \begin{pmatrix} r^2 \cos^2 v \cos^2 w & 0 & 0 \\ 0 & r^2 \cos^2 w & 0 \\ 0 & 0 & r^2 \end{pmatrix}. \quad (4.3)$$

We have $\det \mathbf{I} = r^6 \cos^2 v \cos^4 w$. The line element of the hypersphere is given by

$$ds^2 = r^2 [(\cos^2 v du^2 + dv^2) \cos^2 w + dw^2].$$

Using (2.14), we get the Gauss map of the hypersphere (4.2) as follows

$$e = \begin{pmatrix} \cos u \cos v \cos w \\ \sin u \cos v \cos w \\ \sin v \cos w \\ \sin w \end{pmatrix}. \quad (4.4)$$

The second differentials of (4.2) with respect to u, v, w , and the Gauss map (4.4) of the hypersphere (4.2), we have the second quantities as follows

$$\mathbf{II} = \begin{pmatrix} -r \cos^2 v \cos^2 w & 0 & 0 \\ 0 & -r \cos^2 w & 0 \\ 0 & 0 & -r \end{pmatrix}. \quad (4.5)$$

So, we get $\det \mathbf{II} = -r^3 \cos^2 v \cos^4 w$.

We calculate the shape operator matrix of the hypersphere (4.2), using (2.15), as follows

$$\mathbf{S} = \begin{pmatrix} -\frac{1}{r} & 0 & 0 \\ 0 & -\frac{1}{r} & 0 \\ 0 & 0 & -\frac{1}{r} \end{pmatrix}.$$

Finally, using (3.1), (3.2) and (3.3), with (4.3), (4.5), respectively, we find the curvatures of the hypersphere (4.2) as follows:

Corollary 4.2. *Let $\mathbf{x} : M^3 \rightarrow \mathbb{E}^4$ be an immersion given by (4.2). Then M^3 has constant (mean) 1-curvature*

$$\mathfrak{C}_1 = H = -\frac{1}{r}.$$

Corollary 4.3. *Let $\mathbf{x} : M^3 \rightarrow \mathbb{E}^4$ be an immersion given by (4.2). Then M^3 has constant 2-curvature*

$$\mathfrak{C}_2 = \frac{1}{r^2}.$$

Corollary 4.4. *Let $\mathbf{x} : M^3 \rightarrow \mathbb{E}^4$ be an immersion given by (4.2). Then M^3 has negative constant (Gaussian) 3-curvature*

$$\mathfrak{C}_3 = K = -\frac{1}{r^3}.$$

5 Hypersphere satisfying $\Delta \mathbf{x} = \mathcal{A} \mathbf{x}$

In this section, we give the Laplace-Beltrami operator of a smooth function, then calculate it using hypersphere.

The inverse of the matrix

$$(g_{ij}) = \begin{pmatrix} g_{11} & g_{12} & g_{13} \\ g_{21} & g_{22} & g_{23} \\ g_{31} & g_{32} & g_{33} \end{pmatrix}$$

is as follows

$$\frac{1}{g} \begin{pmatrix} g_{22}g_{33} - g_{23}g_{32} & -(g_{12}g_{33} - g_{13}g_{32}) & g_{12}g_{23} - g_{13}g_{22} \\ -(g_{21}g_{33} - g_{31}g_{23}) & g_{11}g_{33} - g_{13}g_{31} & -(g_{11}g_{23} - g_{21}g_{13}) \\ g_{21}g_{32} - g_{22}g_{31} & -(g_{11}g_{32} - g_{12}g_{31}) & g_{11}g_{22} - g_{12}g_{21} \end{pmatrix},$$

where

$$\begin{aligned} g &= \det(g_{ij}) \\ &= g_{11}g_{22}g_{33} - g_{11}g_{23}g_{32} + g_{12}g_{31}g_{23} - g_{12}g_{21}g_{33} + g_{21}g_{13}g_{32} - g_{13}g_{22}g_{31}. \end{aligned}$$

Definition 5.1. The Laplace-Beltrami operator of a smooth function $\phi = \phi(x^1, x^2, x^3) |_{\mathbf{D}}$ ($\mathbf{D} \subset \mathbb{R}^3$) of class C^3 with respect to the first fundamental form of a hypersurface \mathbf{M} is the operator Δ which is defined by as follows

$$\Delta \phi = \frac{1}{\sqrt{g}} \sum_{i,j=1}^3 \frac{\partial}{\partial x^i} \left(\sqrt{g} g^{ij} \frac{\partial \phi}{\partial x^j} \right), \quad (5.1)$$

where $(g^{ij}) = (g_{kl})^{-1}$ and $g = \det(g_{ij})$.

Clearly, we can write (5.1) as follows

$$\Delta \phi = \frac{1}{\sqrt{g}} \left\{ \begin{array}{l} \frac{\partial}{\partial x^1} \left(\sqrt{g} g^{11} \frac{\partial \phi}{\partial x^1} \right) - \frac{\partial}{\partial x^1} \left(\sqrt{g} g^{12} \frac{\partial \phi}{\partial x^2} \right) + \frac{\partial}{\partial x^1} \left(\sqrt{g} g^{13} \frac{\partial \phi}{\partial x^3} \right) \\ - \frac{\partial}{\partial x^2} \left(\sqrt{g} g^{21} \frac{\partial \phi}{\partial x^1} \right) + \frac{\partial}{\partial x^2} \left(\sqrt{g} g^{22} \frac{\partial \phi}{\partial x^2} \right) - \frac{\partial}{\partial x^2} \left(\sqrt{g} g^{23} \frac{\partial \phi}{\partial x^3} \right) \\ + \frac{\partial}{\partial x^3} \left(\sqrt{g} g^{31} \frac{\partial \phi}{\partial x^1} \right) - \frac{\partial}{\partial x^3} \left(\sqrt{g} g^{32} \frac{\partial \phi}{\partial x^2} \right) + \frac{\partial}{\partial x^3} \left(\sqrt{g} g^{33} \frac{\partial \phi}{\partial x^3} \right) \end{array} \right\}. \quad (5.2)$$

So, we get the inverse of (4.3) as follows

$$\mathbf{I}^{-1} = \frac{1}{\det \mathbf{I}} \begin{pmatrix} CG - B^2 & AB - CF & BF - AG \\ AB - CF & CE - A^2 & AF - BE \\ BF - AG & AF - BE & EG - F^2 \end{pmatrix},$$

where $\det \mathbf{I} = (EG - F^2)C - A^2G + 2ABF - B^2E$. Hence, more clear notation of (5.2) for a smooth function $\phi = \phi(u, v, w)$ is as follows

$$\Delta \phi = \frac{1}{\sqrt{|\det \mathbf{I}|}} \left\{ \begin{array}{l} \frac{\partial}{\partial u} \left(\frac{(CG - B^2)\phi_u - (AB - CF)\phi_v + (BF - AG)\phi_w}{\sqrt{|\det \mathbf{I}|}} \right) \\ - \frac{\partial}{\partial v} \left(\frac{(AB - CF)\phi_u - (CE - A^2)\phi_v + (AF - BE)\phi_w}{\sqrt{|\det \mathbf{I}|}} \right) \\ + \frac{\partial}{\partial w} \left(\frac{(BF - AG)\phi_u - (AF - BE)\phi_v + (EG - F^2)\phi_w}{\sqrt{|\det \mathbf{I}|}} \right) \end{array} \right\}. \quad (5.3)$$

We continue our calculations to find the Laplace-Beltrami operator $\Delta \mathbf{x}$ of the hypersphere \mathbf{x} using (4.2) and (5.3).

The Laplace-Beltrami operator of the hypersphere (4.2) is given by

$$\Delta \mathbf{x} = \frac{1}{\sqrt{|\det \mathbf{I}|}} \left(\frac{\partial}{\partial u} \mathcal{U} - \frac{\partial}{\partial v} \mathcal{V} + \frac{\partial}{\partial w} \mathcal{W} \right), \quad (5.4)$$

where

$$\begin{aligned}\mathcal{U} &= \frac{(CG - B^2) \mathbf{x}_u - (AB - CF) \mathbf{x}_v + (BF - AG) \mathbf{x}_w}{\sqrt{|\det \mathbf{I}|}}, \\ \mathcal{V} &= \frac{(AB - CF) \mathbf{x}_u - (CE - A^2) \mathbf{x}_v + (AF - BE) \mathbf{x}_w}{\sqrt{|\det \mathbf{I}|}}, \\ \mathcal{W} &= \frac{(BF - AG) \mathbf{x}_u - (AF - BE) \mathbf{x}_v + (EG - F^2) \mathbf{x}_w}{\sqrt{|\det \mathbf{I}|}}.\end{aligned}$$

Here, $A = B = F = 0$. Hence, we briefly can write $\mathcal{U}, \mathcal{V}, \mathcal{W}$, as follows

$$\mathcal{U} = \frac{CG}{\sqrt{|\det \mathbf{I}|}} \mathbf{x}_u, \quad \mathcal{V} = -\frac{CE}{\sqrt{|\det \mathbf{I}|}} \mathbf{x}_v, \quad \mathcal{W} = \frac{EG}{\sqrt{|\det \mathbf{I}|}} \mathbf{x}_w.$$

Finally, substituting $\frac{\partial}{\partial u} \mathcal{U}, \frac{\partial}{\partial v} \mathcal{V}, \frac{\partial}{\partial w} (\mathcal{W})$ into (5.4), we get

$$\Delta \mathbf{x} = \begin{pmatrix} \Delta \mathbf{x}_1 \\ \Delta \mathbf{x}_2 \\ \Delta \mathbf{x}_3 \\ \Delta \mathbf{x}_4 \end{pmatrix} = \begin{pmatrix} -\frac{3}{r} \cos u \cos v \cos w \\ -\frac{3}{r} \sin u \cos v \cos w \\ -\frac{3}{r} \sin v \cos w \\ -\frac{3}{r} \sin w \end{pmatrix}.$$

Therefore, we have following results:

Corollary 5.2. *Let $\mathbf{x} : M^3 \rightarrow \mathbb{E}^4$ be an immersion given by (4.2). Then \mathbf{x} has*

$$\Delta \mathbf{x} = 3\mathfrak{C}_1 e,$$

where \mathfrak{C}_1 and e are the mean 1-curvature and the Gauss map, respectively.

Corollary 5.3. *Let $\mathbf{x} : M^3 \rightarrow \mathbb{E}^4$ be an immersion given by (4.2). Then \mathbf{x} has*

$$\Delta \mathbf{x} = -3(\mathfrak{C}_2)^{1/2} e,$$

where \mathfrak{C}_2 and e are the 2-curvature and the Gauss map, respectively.

Corollary 5.4. *Let $\mathbf{x} : M^3 \rightarrow \mathbb{E}^4$ be an immersion given by (4.2). Then \mathbf{x} has*

$$\Delta \mathbf{x} = 3(\mathfrak{C}_3)^{1/3} e,$$

where \mathfrak{C}_3 and e are the 3-curvature and the Gauss map, respectively.

Corollary 5.5. *Let $\mathbf{x} : M^3 \rightarrow \mathbb{E}^4$ be an immersion given by (4.2). Then \mathbf{x} has*

$$\Delta \mathbf{x} = \mathcal{A} \mathbf{x},$$

where

$$\mathcal{A} = -3(\mathfrak{C}_1)^2 I_4 = -3\mathfrak{C}_2 I_4 = -3(\mathfrak{C}_1)^{-1} \mathfrak{C}_3 I_4 = -3\left((\mathfrak{C}_2)^{-1} \mathfrak{C}_3\right)^2 I_4,$$

and $\mathcal{A} \in \text{Mat}(4, 4)$, $I_4 = \text{diag}(1, 1, 1, 1)$.

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